Polynomial-Time Reduction Lecture 38 Section 14.6

Robb T. Koether

Hampden-Sydney College

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Polynomial-Time Reduction

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- 2 The Decision Problem 3SAT
- 3 Reduction of 3SAT to CLIQ
- 4 Reduction of CLIQ to VC
- 5 Some Theorems



Outline



- 2 The Decision Problem 3SAT
- 3 Reduction of 3SAT to CLIQ
- 4 Reduction of CLIQ to VC
- 5 Some Theorems
- 6 Assignment

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Definition (Polynomial-Time Reduction)

A language L_1 is reducible in polynomial time to a language L_2 if there is a deterministic Turing machine M that computes a function $f: \Sigma^* \to \Sigma^*$ with the properties that

- For all $w \in \Sigma^*$, $w \in L_1$ if and only if $f(w) \in L_2$.
- For all $w \in L_1$, *M* computes f(w) in polynomial time.

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Definition (Language of a Problem)

Given a decision problem A and an encoding of instances of A, the language of A is the set of encodings of all instances of A for which the answer is "yes."

• Thus, we can speak of a Turing machine *reducing* one decision problem to another decision problem in polynomial time.

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Definition (Language of a Problem)

Given a decision problem A and an encoding of instances of A, the language of A is the set of encodings of all instances of A for which the answer is "yes."

- Thus, we can speak of a Turing machine *reducing* one decision problem to another decision problem in polynomial time.
- For example,

 $L(COMP) = \{100, 110, 1000, 1001, 1010, 1100, \ldots\}.$

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Outline





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Example (The Decision Problem 3SAT)

- The decision problem 3SAT is like the problem SAT except that each clause must contain exactly 3 literals (3CNF).
- Any instance of SAT may easily be converted into an instance of 3SAT in polynomial time.

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• If a clause has only 1 or 2 literals, we add new literals as follows:

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$$x_1 \lor x_2 = (x_1 \lor x_2 \lor y) \land (x_1 \lor x_2 \lor \overline{y}),$$

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$$\begin{aligned} x_1 \lor x_2 &= (x_1 \lor x_2 \lor y) \land (x_1 \lor x_2 \lor \overline{y}), \\ x_1 &= (x_1 \lor y \lor z) \land (x_1 \lor y \lor \overline{z}) \land (x_1 \lor \overline{y} \lor z) \land (x_1 \lor \overline{y} \lor \overline{z}). \end{aligned}$$

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If a clause has more than 3 literals, we do something similar.For example,

$$x_1 \vee x_2 \vee x_3 \vee x_4 = (x_1 \vee x_2 \vee y) \wedge (x_3 \vee x_4 \vee \overline{y}).$$

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Example (Reducting 3SAT to CLIQ)

- Let f be a Boolean expression in 3CNF.
- Create a graph *G* by the following two steps.
- (1) For each clause, create a group of nodes labeled with the literals in that clause.

Example (Reducting 3SAT to CLIQ)

• For example, let

$$e = (x \lor y \lor z) \land (\neg x \lor \neg y \lor z) \land (\neg x \lor y \lor \neg z) \land (x \lor y \lor \neg z).$$

• Then there are four groups of three nodes each.

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Example (Reducting 3SAT to CLIQ)



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Example (Reducting 3SAT to CLIQ)

- (2) Connect each node in one group with every node in the other groups with which it is logically compatible.
 - That is, for every variable *x*, connect *x* with everything except ¬*x* in every other clause.
 - Do this for each group.

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Example (Reducting 3SAT to CLIQ)



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Example (Reducting 3SAT to CLIQ)



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Example (Reducting 3SAT to CLIQ)



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Example (Reducting 3SAT to CLIQ)

- Let k be the number of clauses in the expression. (k = 4)
- We now ask, does the graph have a clique of size k?

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Example (Reducting 3SAT to CLIQ)

• Does this graph have a clique of size 4?



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Example (Reducting 3SAT to CLIQ)

• Yes it does, namely $\{x, \neg y, \neg z\}$.



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Example (Reducting 3SAT to CLIQ)

- This clique gives us values for *x*, *y*, and *z* that will satisfy the expression.
- Namely, x is true, y is false, and z is false.
- This shows that "yes" to CLIQUE implies "yes" to 3SAT.
- It is also easy to see that "no" to CLIQUE implies "no" to 3SAT.
- It is also the case that this reduction can be done in polynomial time.

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Example (Reduction of CLIQ to VC)

- Given a graph *G* and an integer *k*, we reduce the Vertex Cover Problem (VC) to CLIQ.
 - Let \overline{G} be the complementary graph.
 - That is, e is an edge of \overline{G} if and only e is *not* an edge of G.
 - Let *n* be the number of vertices in *G*.
 - Then solve CLIQUE for \overline{G} and the integer n k.

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Example (Reduction of CLIQ to VC)



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Example (Reduction of CLIQ to VC)



Consider the complementary graph $\overline{G}(O(n^2))$

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Example (Reduction of CLIQ to VC)



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Theorem

If a problem A is reducible in polynomial time to SAT, then $A \in \mathbf{NP}$.

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Theorem

If a problem A can be reduced to SAT in polynomial time, then it can be reduced to 3SAT in polynomial time.

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Theorem

If a problem A can be reduced to SAT in polynomial time, then it can be reduced to 3SAT in polynomial time.

Theorem

If a problem A can be reduced to 3SAT in polynomial time, then it can be reduced to CLIQ in polynomial time.

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Theorem

If a problem A can be reduced to SAT in polynomial time, then it can be reduced to 3SAT in polynomial time.

Theorem

If a problem A can be reduced to 3SAT in polynomial time, then it can be reduced to CLIQ in polynomial time.

Theorem

If a problem A can be reduced to CLIQ in polynomial time, then it can be reduced to VC in polynomial time.

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Theorem

The Vertex Cover Problem is in NP.

Proof.

- Let G be a graph with n vertices and let k be an integer.
- Generate a solution.
 - Nondeterministically, select a set C of vertices of size k (O(n)).

• Verify the solution.

- For each edge *e*, check whether *e* is incident to a vertex in *C* (*O*(*n*)).
- There are at most ½n(n-1) ∈ O(n²) edges in G, so this can be done in O(n³) time.
- Therefore, $VC \in NP$.

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Homework

- Section 14.5 Exercises 3, 4, 5, 8.
- Section 14.6 Exercises 1, 4, 5.

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